Shapes’Touch is an educational game to help children learn organizational skills and gain confidence. Aimed at young children, Shapes’Touch is a fun and simple way to practice colors, shapes, and relative sizes. The center screen is filled with different shaped slots of varying size, and with borders of several different colors. To the right and left of the screen are filled shapes that match one of the center slots. Children must recognize the similarities and differences and correctly drag each shape on the side to its center match. When shapes align, they will lock in place. An incorrect placement will not lock and the player must keep trying. Each round finishes when all the shapes have been matched. There are 3 levels of difficulty.

Shapes’Touch by after-mouse.com

Bring your family back together!
How to Play

Shapes’Touch begins by selecting the level of difficulty: Easy, Medium, or Hard.

The game is comprised of a center screen with an arrangement of black shapes. There are several different kinds of shapes in various sizes, and each has a colored outline.

To the right and the left of the center are filled colored shapes that have a match in the center based on shape, size, and color. The goal is to match each center outline with its shape on the side.
How to Play (Continued)

The easy level has 6 shapes to match, with plenty of space to move shapes around. The medium and hard levels have more shapes to match, the shapes are closer together and some overlap, making gameplay more complex.

Players use their finger to select a filled shape from the sides and drag it to the correct outlined shape in the center.

If the shape is dragged to the correct outline, it will lock in place so that it cannot be moved. If the shape is dragged to the incorrect outline, it will remain moveable on top of the correct shape and the player will need to fix their mistake and find the correct match.
How to Play (Continued)

Each round is timed, though there is no time limit. The time of gameplay is shown in the timer at the top of the screen, next to the current level.

When all the shapes are matched correctly, the round will end and a winning message will be displayed. The game will launch a new round every time one is successfully completed. To make the game more challenging, players can remember their times and try to beat their best score.

You can quit Shapes’Touch or change the level at any time with the Menu buttons in the corners.
Customer support

Customer satisfaction is our number one priority at AFTER-MOUSE.COM. If you are having any technical issues with this game, please contact our customer support. We will have a team member respond to your inquiry as soon as possible!

By email at support-games@after-mouse.com
On our website at http://www.after-mouse.com/support/upload/

Thanks for playing!
Frequently asked questions

What are the system requirements to run Shapes’Touch?
Shapes’Touch requires a multi-touch device, Dual Core Processor with 2 GB minimum memory, 4 GB recommended memory for optimal speed. Full HD resolution is also recommended for best performance.

What is the recommended age for Shapes’Touch?
Shapes’Touch is suitable for young children learning shapes, colors, and relational skills.

I accidentally dragged a shape into the wrong spot. How do I fix my mistake?
Shapes will only lock into place if they are dropped in the correct outline. If you have made a mistake, you can still move the shape from the incorrect spot to the correct outline when you find it.

What is the difference in the levels?
The number of shapes to be matched increases with each level. Also, in the easy level, the shapes on the left hand side match the shapes on the left side of the center, and the shapes on the right side match the right side of the center outlines. For medium and hard, there is no rhyme or reason for shapes’ location.

Is the game timed?
Each round is timed to let players gauge their time, but there is no limit.

How long does the game take?
Depending on the age of the child, Shapes’Touch is a very quick game. The medium and difficult levels take slightly longer than easy. As soon as all the shapes are matched, the game will end and automatically launch a new round.

How do I win the game?
Matching every shape with its pair wins the game. Players who track their best times can make the game competitive by trying to beat their best score each time they play.

How do I quit Shapes’Touch?
Touching the hand icon in the corner will launch the option menu, where you can quit, view instructions, or change the level of gameplay.