

Race'Touch

2-4 players, all ages

Race'Touch by after-mouse.com 

Bring your family back together!

Race'Touch is a family friendly racing game, with up to four players competing together. Each player selects their race car of choice, which matches the color of their steering wheel. Players use their fingers to manipulate a virtual steering wheel and guide their race car along the track. The goal is to be the first car to cross the finish line. There are three levels of difficulty with varying tracks, obstacles, and features such as speed increasing zones. Do your best to stay within the track—the fastest player wins!

How to Play

Race'Touch begins with the option between three tracks: easy, medium, or hard. All three difficulty levels have the same time allotment.

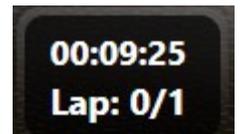
The track has four uniquely colored steering wheels, one on each side of the screen.

Players select a side, and their car color will correspond to their steering wheel. Touching the steering wheel locks in a player to participate and their car will appear at the starting line.

Once all players are locked in, the countdown will begin for the race. Once begun, the race must be completed by the fastest player within 10 minutes, or the game will end for all players. The time left is monitored on each player's clock.

The cars are navigated by players moving their finger left and right on the virtual steering wheel such that the cars follow the direction of the track.

The steering wheel is the only item on the screen that will respond to touch. There is no need to touch the cars or the track to race.



Time and laps left



Countdown to start



How to Play (Continued)

Be careful! If a car goes off the track, it loses much of its speed and direction. A player who guides their car off the screen completely has lost the race.

If all participating players lose, the game is over and will restart. The last player to lose the game does not make them the winner. One player must cross the finish line for the game to be completed and have a true winner.

Guide your car across a speed increaser for a quick burst!

The first player to race their car across the finish line is the winner! The winning time will be displayed on screen with the Congratulations.



Speed increaser



Customer support

Customer satisfaction is our number one priority at AFTER-MOUSE.COM. If you are having any technical issues with this game, please contact our customer support.

We will have a team member respond to your inquiry as soon as possible!

By email at support-games@after-mouse.com

On our website at <http://www.after-mouse.com/support/upload/>

Thanks for playing!

Frequently asked questions

What are the system requirements to run Race'Touch?

Race'Touch requires a multi-touch device, Dual Core Processor with 2 GB minimum memory, 4 GB recommended memory for optimal speed. Full HD resolution is also recommended for best performance.

What is the recommended age for Race'Touch?

Race'Touch is suitable for all ages.

What is the difference between the three options?

The three tracks are based on difficulty. The Easy Track is a simple oval and ideal for younger users. The medium and difficult tracks have more curves and obstacles, and thus are harder to steer and navigate.

My car is stuck in the grass!

Try to normalize your steering wheel so you are going perfectly straight. Once you begin heading straight, it is easier to re-align the wheel back in the direction of the track.

My car drove off screen, now what do I do?

Cars that venture off the screen are out of play for the current round. Wait until the round finishes and then start over in the next round.

None of the players are able to finish the race in the 180 seconds.

The medium and difficult tracks take some practice. If you are having trouble, try the easy track a few times until you are ready to navigate the more difficult options.

Can two players tie?

Race'Touch has a very precise sensor, so the game knows exactly who crosses the finish line first.

How do I quit Race'Touch?

Touching the hand icon in the corner will launch the option menu, where you can quit or view instructions.

